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# Why do stars of different brightness have different diameters in an electronic image?

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http://www.narrowbandimaging.com/incoming/star\_ diameters\_crisp.pdf

## Questions

 Why do stars of different brightness have different diameters in a CCD / CMOS image even if all are unsaturated?

## Airy Diameter

- Applies ONLY to diffraction limited case
- Function of wavelength and focal ratio ONLY
- Sampling point for "star diameter" is DEFINED at half of the maximum value of the star (arbitrary units)

#### Optics and the Airy Disk: Focal ratio: Sets spot size for diffraction limited optics





Figure 6.16 The distribution of illumination in the Airy disk. The appearance of the Airy disk is shown in the upper right.

Source: Smith "Modern Optical Engineering"

# Airy Diameter vs What You See on an Image of a Starfield

- Airy Diameter: is DEFINED at half of the maximum value of the star intensity (arbitrary units)
- It applies to diffraction limited conditions: seeing-limited is more common but it doesn't change the fact that there's a star profile that is at the root-cause of the bloat issue (read on through the doc)
- This is different than sampling a star field with an electronic imaging system
  - There's a discrete "Detection Limit" for the Electronic Imaging System
    - Signals brighter than Detection Limit will be resolved
    - Signals dimmer than the Detection limit will be obscured in noise
  - Detection Limit is function of many variables including Read Noise, QE, F#, Optical Transmission etc
  - Detection Limit Units: Lux-Sec is common (Lux-sec: "light intensity \* time of integration"

### **Detection Limit vs Read Noise**



# Detection Limit / Read Noise (example)



Higher read noise has higher detection limit

Lower read noise has lower detection limit

Source: Janesick

# Airy Diameter vs What You See in an Image of a Starfield

- In general different brightness stars encounter the detection limit at different percentages of the total "height" of the intensity/distance plot of the star ("cross section")
  - Result is brighter stars have larger diameters than dimmer stars
  - <u>This is the primary source of "star bloat"</u>
  - Other factors can contribute
    - Dirty optics
    - Optical scattering
      - External to telescope (dust in atmosphere: transparency)
      - Internal to imaging system
        - » Optics/flocking etc
        - » Reflections
        - » Microlens scattering
    - Image sensor Diffusion MTF
      - Some percentage of photoelectrons will wind up in wrong pixel, but number is very small for visible light wavelength + imagers\
      - For NIR this can be an issue.
      - But image will look smeared if you have Diffusion MTF issues
- And of course Airy Diameters are only relevant to diffraction limited seeing which is rarely encountered in terrestrial sited astronomical instruments



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# Appendix: Diffusion MTF & Issues When Imaging at NIR wavelengths

## **QE** Measurement



## QE doesn't tell the whole story

- The entire CCD is used as a single light collector for measuring QE
- If the photoelectrons are collected in the wrong pixels, it makes no difference in the QE value measured
- This can happen when NIR light is used for a CCD

### Diffusion MTF/Crosstalk





400nm light

900nm light

Longer wavelength light penetrates deeper before liberating photoelectrons / holes If interaction happens outside potential well, then some charge will be captured by the wrong pixel.

Source: Janesick

CCDs needed for NIR imaging need careful design / fab process optimization to have good MTF.

If Filters without NIR blocking are used it is possible that bright stars will bloat from Diffusion MTF concerns: Stars are broadband and contain significant NIR

The stars are usually the brightest source of NIR in an image and that could cause only bright stars to be effectively impacted by NIR Diffusion MTF

Deep Depletion CCDs such as made by E2V are designed to have good Diffusion MTF at NIR wavelengths

## MTF vs Wavelength



Very poor response for NIR wavelengths (>700nm)

At 400nm 65% of charge ends up in correct pixel at Nyquist sampling

At 700nm only 40% does and at 900nm only 35% does

NIR images taken with this sensor will have fine detail smeared

# Imaging at NIR wavelengths

- Kodak KAF series sensors have degraded MTF at NIR wavelengths
- Even with all-reflective optics (no chromatic aberration), poor sharpness results due to sensor Diffusion MTF/Crosstalk unless sensors \*specifically\* designed to work at NIR
- QE is only part of the story, MTF is the big issue for NIR
- Sensors designed for NIR imaging use specialized wafer fab processes and may include high substrate bias voltages to ensure good MTF (to prevent photoelectrons from forming outside of pixel potential wells)

## NIR and Stars: notch?

- As shown NIR can cause smearing of objects
- Stars are bright and contain broadband including NIR
- If your filters don't notch NIR, you may get bloat from the NIR in the stars caused by diffusion MTF issues
- Try a NIR blocking filter to see if it changes the bloat

## **Measuring Sensor MTF**

#### Knife-edges Aligned Along the Row and Column Directions of a Two-dimensional Focal Plane Array Response of Pixel (m,n) to Knife-edge Positions x<sub>1</sub>, x<sub>2</sub>, and x<sub>3</sub> is Shown



#### Static Tilted Knife-edge<sup>(1)</sup> Across the 10-pixels in Row Edge Response Function (ERF) is Synthesized from Responses of the 10 Pixels as Shown\*



Source: Lomheim



- Pixel sinc behavior is evident at 400 nm
- Rapid onset of diffusion is due to shallow depletion layer
- Curves coalesce for λ > 800 nm due to 7 µm epi thickness